

CO-ED LEAGUE RULES

1. Teams must have three male players, three female players and a goalkeeper on the field.
2. Time penalties assessed to a goalkeeper must be served by player of the same sex as keeper.
3. All free kicks that originate in the middle third of the field and their attacking third of the field, must be taken by a woman. A man may restart play if the kick originates in the defensive third and is being kicked by the defensive team.
4. The same male player may score a maximum of three goals in a game.
5. **CODE OF CONDUCT** : There will be **NO BOARDING, NO SLIDE TACKLING, NO CHARGING, NO UNSPORTSPERSON-LIKE CONDUCT TOLERATED.** At the discretion of the referee, a player may be ejected from the game, **POSSIBLY FOR THE REMAINDER OF THE SESSION,** depending on the severity of the offense. No money will be refunded!!
6. Deliberate boarding, slide tackling, charging = **MANDATORY EJECTION**
7. If a goal is scored off a deflection, that goal will be considered a team goal. It will not be credited to any particular player.
8. If an own goal is scored, that goal will be considered a team goal. It will not be credited to any particular player.
9. During any Soccer Sportsplex League playoff game, where there is a tie at the end of regulation play, a 5-minute full field sudden death overtime period will occur. If a tie remains at the end of the five minute period, a 3v3 sudden death game will be played until one team scores. At least one female must play during the 3v3 overtime period. Each OT period will start with a drop-ball at the Center Circle.
10. CO-ED 30+ League Rules. Men need to be 30 years of age or older and women need to be 25 years of age or older.

2011-2012 AGE GROUP CLASSIFICATIONS

Under 8	Aug. 1, 2003	thru July 31, 2004
Under 9	Aug. 1, 2002	thru July 31, 2001
Under 10	Aug. 1, 2001	thru July 31, 2000
Under 11	Aug. 1, 2000	thru July 31, 1999
Under 12	Aug. 1, 1999	thru July 31, 2000
Under 13	Aug. 1, 1998	thru July 31, 1999
Under 14	Aug. 1, 1997	thru July 31, 1998
Under 15	Aug. 1, 1996	thru July 31, 1997
Under 16	Aug. 1, 1995	thru July 31, 1996
Under 17	Aug. 1, 1994	thru July 31, 1995
Under 18	Aug. 1, 1993	thru July 31, 1994
Under 19	Aug. 1, 1992	thru July 31, 1993
Coed 30+	Men born before 1981	Women born before 1986

Must be at least 16 years old to play in adult leagues.



www.soccersportsplex.com

**Indoor Soccer Rules &
Procedures**

2011-2012 Season

MANDATORY REGISTRATION PROCEDURES

1. PAYMENT: The facility will have specified registration deadlines. It is mandatory to have your team deposit paid before or on these dates. SOCCER SPORTSPLEX reserves the right to replace your team, no refund of your deposit, if the remaining balance is not paid by the team's first game.

2. METHOD OF PAYMENT: Your team balance **MUST** be paid in cash, Visa, Mastercard, or 'One Check' made payable to the **SOCCER SPORTSPLEX**. We will not accept individual player checks.

3. REGISTRATION: By the first game, your team is required to submit a roster of no more than eighteen (18) players. For each player on the roster, a signed waiver form must be submitted. **A PLAYER IS NOT CONSIDERED ROSTERED OR ELIGIBLE UNTIL A SIGNED WAIVER IS SUBMITTED.** Prior to the third game, the original roster may be changed. **A player must have a separate waiver for each team they play on.**

A. Rosters will not be accepted without complete information (address, phone, birth date, etc). Coach's copy of the team roster must be submitted to the Soccer Sportsplex Management prior to the start of the first game. ALL ROSTERS MUST BE TYPED OR PRINTED.

B. The coach is solely responsible for the eligibility of players on the roster. If a player's age is questioned, the coach must provide proof of age within 48 hours of the game. Coaches must inform SOCCER SPORTSPLEX Management of protest prior to finish of the game.

C. Any team found guilty of playing individuals not age eligible or playing a non-rostered player forfeits the game.

4. SCHEDULING : Any dates that your team cannot play must be made known to the **SOCCER SPORTSPLEX** at the time of registration. We will try to accommodate teams but we cannot guarantee all requests. **THERE WILL BE A \$20 RESCHEDULING FEE** for any game rescheduled, except in the case of an error by the SOCCER SPORTSPLEX office.

A. RESCHEDULING : After schedules are printed, rescheduling will be the responsibility of the coach wishing to reschedule a game. A procedure form for rescheduling is enclosed in your team packet or available in the SOCCER SPORTSPLEX office. *Soccer Sportsplex must be notified of any schedule conflicts before registration, we cannot guarantee time slots for makeup games. There is a \$20 fee for any game rescheduled.*

5. DIVISIONING : SOCCER SPORTSPLEX reserves the right to promote or relegate a team from one division to another division, after the completion of each session. A player cannot play on two teams in the same division.

18. TIE BREAKER :

- A. Winner of head-to-head competition (tie between two teams)
- B. Most Wins
- C. Goal Differential=(Goals for-Goals Against=Goal differential) (Max 4 per game)
- D. Least goals against (max 4 per game)
- E. Most goals scored (max 4 per games)

19. MISCELLANEOUS :

A. During any Soccer Sportsplex League playoff game, where there is a tie at the end of regulation play, a 5 - minute full field sudden death overtime period will occur. If a tie remains at the end of that 5-minute period, a 3v3 sudden death game will be played until one team scores. Each OT period will begin with a drop-ball at the Center Circle.

B. Verbal abuse of referees by **COACHES, MANAGERS, PLAYERS, OR SPECTATORS** will not be tolerated. **COACHES ARE RESPONSIBLE, AND MAY BE CARDED FOR THE CONDUCT OF THEIR SPECTATORS.** SOCCER SPORTSPLEX management will do what they feel necessary to control the situation.

C. NO SMOKING INSIDE THE SOCCER SPORTSPLEX FACILITY
D. NO ALCOHOLIC BEVERAGES ALLOWED IN THE TEAM BENCH AREA. Any player suspected of being intoxicated during the game will immediately be ejected and the team could face a 5-minute time penalty.

E. Gum on the carpeting is a serious problem. Please advise your players to dispose of their gum properly.

F. Spitting on the carpet will result in an automatic 2-minute time penalty.

G. Slamming the team doors will result in a 2-minute bench penalty
H. Jumping on the dasher boards or Plexiglas during warm-up's will result in a 2-minute bench penalty.

I. No slide tackling for adult recreation leagues (Coed Open, Men's Rec Blue, Men's Rec White, Coed 30+).

J. SOCCER SPORTSPLEX is not responsible for lost or stolen items.

K. When the ball is kicked out of bounds, it will be played from where the ball went out, not where it was last touched as in previous years. This rule stands unless the ball kicked out of bounds by any player (including keeper) defending the goal. In this situation the ball is then placed at the top of the arc.

NO OUTSIDE FOOD PERMITTED IN THE FACILITY.

15. TIME PENALTIES :

- A. All penalized players must report to the team bench and remain there until penalty is served
- B. The time for all penalties will start at the moment the game has been legally restarted.
- C. A player serving a 2-minute penalty may return to the field of play when a goal has been scored against that players team and if that team is short a player. If equal number of players from both teams are in the penalty box, no one will be allowed to return to the field so both teams are at equal strength.
- D. A player serving a 5-minute major penalty for an ejected player may return to the field of play at the end of the full five minutes. All 5-minute time penalties must be served completely, no matter how many opposing goals are scored.
- E. A player may receive more than one 2-minute time penalty at a time. (i.e. a player received a 2-minute penalty and on the way to the box this same player dissents, thus receiving an additional 2-minute penalty) If a goal is scored against the player's team during the player's first 2-minute penalty, the player may **NOT** return to the field. The player's second 2-minute penalty then begins at the time the game has been restarted.
- F. If a team is playing two players short and a third player is sent to the penalty box, the third player's time shall not start until the first player's time has elapsed. The guilty third player must enter the box immediately and the player's team must put a substitute on the field. Remember, the guilty team must be two players short.

16. GOALKEEPERS RESTRICTIONS

- A. The outdoor pass back rule will be in effect during all sessions. On any occasion, when a player deliberately kicks the ball to his/her own goalkeeper, the goalkeeper is NOT permitted to touch it with his/her hands.
- B. The goalkeeper cannot pick up the ball with his/her hands after pulling the ball from the playing field into the penalty area with his/her feet.
- C. Goalkeepers have five seconds to distribute the ball after recovering from making a save. If the goalkeeper maintains possession of the ball for longer than five seconds, a free direct kick shall be awarded from the top of the arc.
- D. There shall be NO punishment (time penalty) for a goalkeeper kicking or punching the ball over the perimeter wall when making a save.
- E. Time penalties charged to the goalkeeper may be served by a teammate. The team must play one player short. The penalty is not charged to the player who serves it, but is charged to the goalkeeper. The same rules are in effect on penal and misconduct offenses for goalkeepers as for other players.

17. POINT SYSTEM :

- Win : 2 points
- Tie : 1 point
- Loss : 0 point

DIVISIONING GUIDELINES:

- A. (Red) Premier/Select
- B. (Blue) Select/Travel
- C. (White) Recreational/House

Note: Coaches are encouraged to play at the highest level of competition possible.

6. FORFIET FEES : *Any team unable to play at the scheduled game time MUST notify Soccer Sportsplex at least 48 hours in advance or be subject to the \$15.00 forfeit fee.* If a team has to forfeit a game, it is that team's responsibility to pay a forfeit fee of \$15.00 before that team's next game. The opposing team owes nothing and may use the allotted time for practice. If the forfeit occurs at the last game of the session, the fee will carry over to the next session. No forfeited game will be rescheduled.

SOCCER SPORTSPLEX APPRECIATES YOUR PATRONAGE. WE ARE TRYING TO IMPROVE OUR SERVICES, AND WE NEED YOUR COOPERATION. THESE PROCEDURES MUST BE FOLLOWED BY ALL TEAMS, YOUTH AND ADULT. THANK YOU.

REGISTRATION DEADLINE DATES

A deposit and registration form are due:

Winter I : October 10, 2011

Winter II : December 12, 2011

Winter I teams have priority in registering for Winter II until Dec. 1, 2010. After this date, teams are accepted on a first come, first serve basis.

Winter III : February 12, 2012

TEAMS WILL NOT RECEIVE SCHEDULES UNTIL ALL TEAM FEES ARE PAID-IN-FULL

FIFA GUIDELINES

FIFA Guidelines will be recognized at the SOCCER SPORTSPLEX facility in addition to the following house rules.

HOUSE RULES

1. THE HOME TEAM MUST PROVIDE THE GAME BALL.

- Size 4 : Under 7-Under 12
- Size 5 : Under 13 & Up

2. COACHES : All teams must have an adult (21 years of age or older) in the team box at every game. This includes high school teams playing in the adult leagues.

3. PLAYER AREA : Only players of participating teams are allowed on the field prior to the start of the game or at half-time. Coaches, ass't coaches, and managers are the only others allowed in player area. Game will be forfeited if spectators are in team/player area.

4. EQUIPMENT : Each team is required to wear the same color jersey. **Numbered shirts are mandatory.** This will be strictly enforced by the referees. Goalkeepers must wear a different color jersey than the rest of the playing field. The goalkeeper may wear proper headgear. Home team (first on the schedule) will change jerseys in case of same color uniforms. Players must wear indoor soccer shoes or tennis shoes. **NO CLEATS !! SHIN GUARDS ARE MANDATORY.**

5. START OF GAME : Facility will be open one-half hour before game or practice. Teams will not be allowed on the field until fifteen minutes before scheduled time, and only if the coach, ass't coach, or manager (21 yrs. of age or older) is present. Teams unable to field four players by five minutes after the start of game will forfeit. Teams that show will receive points for standings and may use the field.

6. LENGTH OF GAME : Two 27-minute halves per game. Two minutes for warm-up prior to game. Two minutes for half-time. Referee will stop clock only in event of serious injury.

7. SUBSTITUTIONS ON THE FLY : May be made as long as the player coming off the field has crossed the dotted kick-in line immediately in front of his own bench prior to the player coming into the field of play. The goalkeeper may also be substituted without notifying the referee, providing the substitute goalkeeper is wearing a goalkeeper jersey. The game must not be delayed due to substitutions.

8. GUARANTEED SUBSTITUTIONS : The referee must delay restart of play to allow completion of substitutions on the following occasions :

- A. After a goal has been scored
- B. After a time penalty has been awarded
- C. When time has been stopped for an injury
- D. When the ball is out-of-play and it has crossed the goal line, over the perimeter wall, or struck the superstructure/ceiling net and the referee stopped play
- E. At any unusual stop given by the referee
- F. Prior to the start of the second half or overtime periods
- G. If a team fails to take its restart within five (5) seconds of having been signaled by the referee to do so

9. FREE KICKS : All free kicks are direct (even if foul is indirect). Indirect fouls in the box will result in a direct kick from the top of the arc. All other kicks taken from point of infraction with the exception of penalty kicks and other exclusions to the rules. Kicks must be taken within five seconds. All opposing players must remain at least ten feet away until ball is kicked.

10. PENAL FOULS : A direct kick is awarded for kicking, tripping, jumping at opponent, holding, pushing, charging violently, striking, spitting, slide-tackling (in all Adult Rec Leagues), and boarding.

A. A Blue, Yellow, or Red Card, or time penalty may be assessed.

B. A 2-minute penalty will be assessed for all blue and yellow cards, and a 5-minute time penalty for all red cards.

C. **RED CARD RULING :** Player sits out one week of play automatically on first red card. A longer suspension may be implemented upon the discretion of Soccer Sportsplex management dependent on the severity of the offense. A two game suspension will be given for a second red card, or possible suspension from SOCCER SPORTSPLEX.

*ANY PLAYER GIVEN A RED CARD FOR FIGHTING AND/OR RETALIATION WILL BE SUSPENDED FOR REMAINDER OF THE SESSION.
NO REFUNDS !

*ANY PLAYER LEAVING THE BENCH AREA TO JOIN A FIGHT WILL LEAD TO AN INDIVIDUAL AND/OR TEAM SUSPENSION.

D. Any player who throws a punch is suspended for the remainder of the session. If a player throws a punch in the last game of a session, that player is suspended for the next session.

11. REFEREES : There are **NO protests of Referee decisions.**

12. BENCH PENALTIES : Misconduct from teams (coaches, managers, players, spectators), delay of game, illegal substitutions, or too many players on the field will result in a 2-minute penalty. Any player may serve the bench penalty unless a specified player is deemed guilty of a violation, in which case that player must serve the bench penalty. If any coach or non-playing person on the bench is given a "time penalty," a player must serve the penalty. If any such person is "red carded," a player must serve the 5-minute penalty and the "red carded" person must leave the building. If the ejected person refuses to leave the building, their team will forfeit the game.

13. THREE LINE VIOLATION : The three line rule will be in effect .

14. CEILING NET: If the ball hits the ceiling netting only, it is the referee's discretion whether or not the play will be stopped. The end and/or side netting is always out of play.